

Lecture 35

35-1

16.4 - Green's Theorem

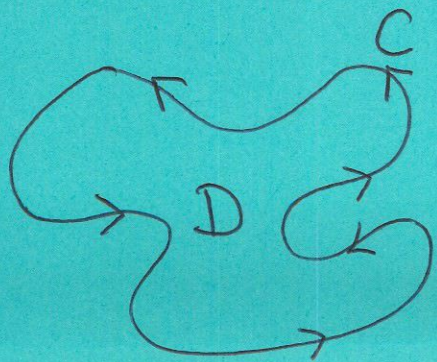
To deal with Green's Theorem, we need certain kinds of curves.

Def: A curve C is simple if it does not cross itself between the endpoints, i.e., if $\vec{r}(t)$, $a \leq t \leq b$, parametrizes C , then $\vec{r}(t_1) \neq \vec{r}(t_2)$ for any $a < t_1 < t_2 < b$.

Def: A curve C (in the plane) is called positively oriented if it is traversed counterclockwise.

If C bounds a region D , then we say C has positive orientation if when you traverse C , the region D is on your left.

Ex:



In this situation, we write $C = \partial D$.

Green's Theorem

Let C be a positively oriented, piecewise smooth, simple closed curve in the plane which bounds a region D . If P and Q have continuous first partials, on a region containing D , then

$$\int_C P dx + Q dy = \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

Notation: For a closed curve C , we write

$$\oint_C P dx + Q dy$$

to denote the line integral along C where C has the positive orientation.

If we rewrite C as ∂D , then Green's Theorem reads: $\iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \oint_{\partial D} P dx + Q dy$

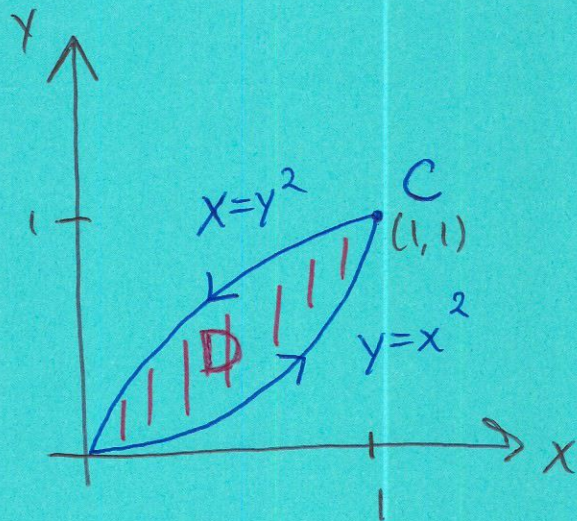
Again, we see this theme of swapping a derivative for a boundary. In this respect, Green's Theorem is a version of the fundamental theorem of calculus for double integrals.

Ex: Compute the line integral

$$\oint_C (y + e^{\sqrt{x}}) dx + (2x + \cos y^2) dy$$

where C is the boundary of the region bounded by $y = x^2$ and $x = y^2$

Sol: The region is



By Green's theorem,

$$\oint_C (y + e^{\sqrt{x}}) dx + (2x + \cos y^2) dy$$

$$= \iint_D \left(\frac{\partial}{\partial x} (2x + \cos y^2) - \frac{\partial}{\partial y} (y + e^{\sqrt{x}}) \right) dA = \iint_D 1 dA$$

$$= \int_0^1 \int_{y^2}^{\sqrt{y}} dx dy = \int_0^1 (\sqrt{y} - y^2) dy = \left(\frac{2}{3} y^{3/2} - \frac{1}{3} y^3 \right) \Big|_0^1$$

$$= \frac{1}{3}$$



A useful trick to know involving Green's theorem:

$$\text{Area}(D) = \iint_D dA = \oint_{\partial D} x dy = -\oint_{\partial D} y dx = \frac{1}{2} \oint_{\partial D} x dy - y dx$$

Ex: Compute $\oint_C \vec{F} \cdot d\vec{r}$ where $\vec{F} = \frac{-y\hat{i} + x\hat{j}}{x^2 + y^2}$ and

C is the unit circle $x^2 + y^2 = 1$.

Sol: A parametrization of C is $\vec{r}(t) = \langle \cos t, \sin t \rangle$, $0 \leq t \leq 2\pi$. This traverses C counterclockwise, so has the correct orientation. Then $\vec{F}(\vec{r}(t)) = \langle -\sin t, \cos t \rangle$ and $\vec{r}'(t) = \langle -\sin t, \cos t \rangle$. So:

$$\oint_C \vec{F} \cdot d\vec{r} = \int_0^{2\pi} \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt = \int_0^{2\pi} 1 dt = 2\pi.$$

$$\text{Now, } \oint_C \vec{F} \cdot d\vec{r} = \oint_C \underbrace{\frac{-y}{x^2 + y^2}}_P dx + \underbrace{\frac{x}{x^2 + y^2}}_Q dy$$

If we use Green's theorem, since $\frac{\partial Q}{\partial x} = \frac{\partial P}{\partial y} = \frac{y^2 - x^2}{(x^2 + y^2)^2}$

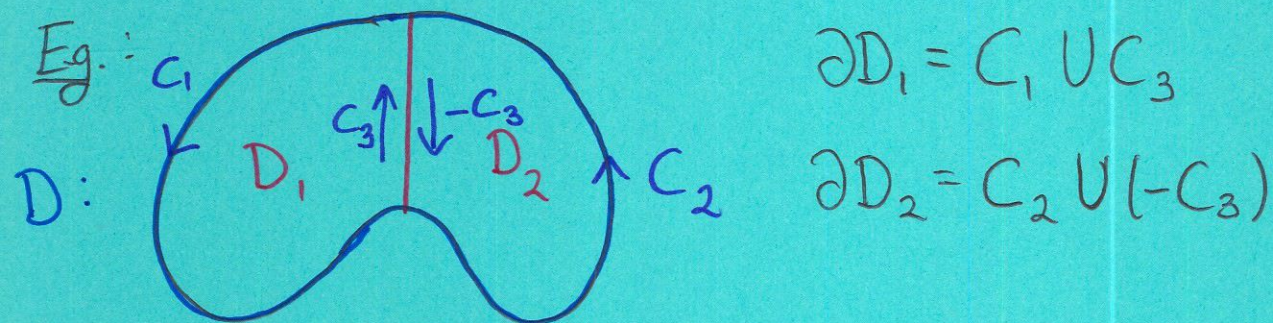
we would have $\oint_C \vec{F} \cdot d\vec{r} = \iint_D 0 dA = 0$, an apparent contradiction! The problem here is that \vec{F} is not

defined at the origin, and also that P & Q are not C^1 . Moral: BE CAREFUL! 35-5

This leads us to ask: How do we deal with holes? First, let's look at splitting up regions.

If $D = D_1 \cup D_2$, then we know:

$$\iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \iint_{D_1} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA + \iint_{D_2} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$



So, Green's Theorem gives

$$\iint_{D_1} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \oint_{C_1 \cup C_3} P dx + Q dy = \int_{C_1} P dx + Q dy + \int_{C_3} P dx + Q dy$$

$$\begin{aligned} \iint_{D_2} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA &= \oint_{C_2 \cup (-C_3)} P dx + Q dy \\ &= \int_{C_2} P dx + Q dy + \int_{-C_3} P dx + Q dy = \int_{C_2} P dx + Q dy - \int_{C_3} P dx + Q dy \end{aligned}$$

So,

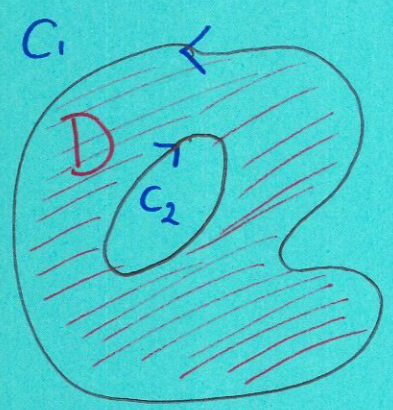
$$\iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \iint_{D_1} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA + \iint_{D_2} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

$$= \int_{C_1} Pdx + Qdy + \cancel{\int_{C_3} Pdx + Qdy} + \int_{C_2} Pdx + Qdy - \cancel{\int_{C_3} Pdx + Qdy}$$

$$= \int_{C_1} Pdx + Qdy + \int_{C_2} Pdx + Qdy$$

So, we can integrate over boundaries piece by piece.

So, what if D looks like:

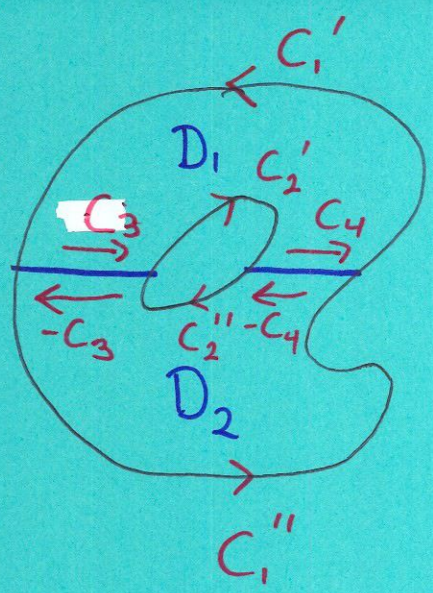


Here $\partial D =$

?

Using our conventions C_1 gets the counterclockwise orientation and C_2 gets the clockwise orientation.

Then, we split D into 2 pieces: D_1 & D_2

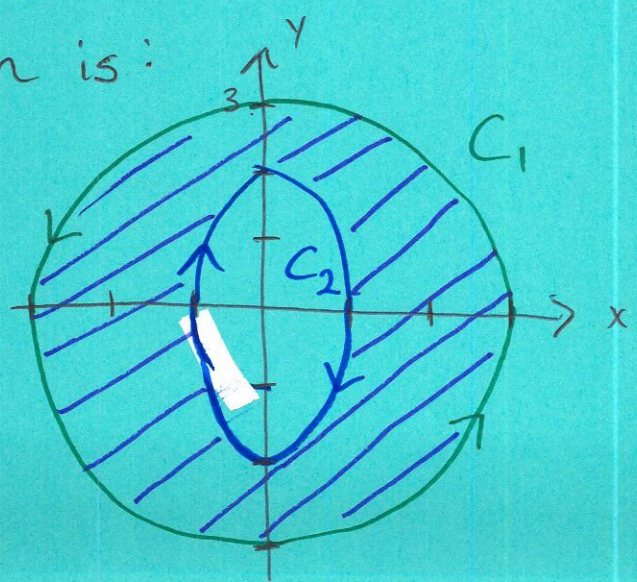


Using the same idea as above, we arrive at

$$\iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \oint_{C_1} Pdx + Qdy - \oint_{C_2} Pdx + Qdy$$

Ex: Find the area of the region inside the circle of radius 3, centered at the origin, but outside the ellipse $4x^2 + y^2 = 4$.

Sol: Our region is:



We have $\partial D = C_1 \cup (-C_2)$. We wish to compute

$$\text{Area}(D) = \iint_D dA = \oint_{C_1} Pdx + Qdy - \oint_{C_2} Pdx + Qdy$$

If we take $Pdx + Qdy = \frac{1}{2}(ydx + xdy)$, then

$$\text{Area}(D) = \frac{1}{2} \left(\oint_{C_1} xdy - ydx - \oint_{C_2} xdy - ydx \right)$$

A parametrization of C_1 is: $\vec{r}_1(t) = \langle 3\cos t, 3\sin t \rangle, 0 \leq t \leq 2\pi$.

" " " C_2 is: $\vec{r}_2(t) = \langle \cos t, 2\sin t \rangle, 0 \leq t \leq 2\pi$.

$$\begin{aligned} \oint_{C_1} xdy - ydx &= \int_0^{2\pi} \left((3\cos t)(3\cos t dt) - (3\sin t)(-3\sin t dt) \right) \\ &= \int_0^{2\pi} 9 dt = 18\pi \end{aligned}$$

$$\begin{aligned} \oint_{C_2} xdy - ydx &= \int_0^{2\pi} \left((\cos t)(2\cos t dt) - (2\sin t)(-\sin t dt) \right) \\ &= \int_0^{2\pi} 2 dt = 4\pi \end{aligned}$$

$$\text{So, Area}(D) = \frac{1}{2} \left(\oint_{C_1} xdy - ydx - \oint_{C_2} xdy - ydx \right) = \frac{1}{2} (18\pi - 4\pi) = 7\pi$$

